Arabic Doumbek by KELFAR TECHNOLOGIES

Korg WaveDrum Parameters

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Designed by Kelfar Technologies (http://www.kelfar.net) Sound Designer: Karim El-Far Copyright © 20011 Kelfar Technologies

Reference: Korg WaveDrum (Owner's Manual and Easy Start Guide) "korg.com"

There are two main editing areas, EDIT 1 and EDIT 2.

• Hold down the BANK/MODE button, and press button 2. The display will show "Ed1" for a second, before showing "tun."

• Now, buttons 1-4 will allow you to set which part of the program you want to tune. Follow this table for the functions you need:

1 hd.A Tune the algorithm on the Wavedrum's head. [090]

Press the BANK/MODE button a few more times, and you'll cycle through all these pages:

- dcy: 10
- LEV: 100
- Pan: 00
- ALG: 34 Djembe (Double-size)
- V.Cr:
- P.Cr: 000
- P.Tn:
- P.dc:
- rEb: 001
- dLY: 000

• Hold down the BANK/MODE button, and press button 3 to edit the Double-size alg. The display will show "Ed2" for a second, and then show "tYP."

As you press the BANK/MODE button a few more times, you'll cycle through these pages:

• Eq- Pre EQ. This lets you specify whether you're using hands or sticks to play the head or the rim, with five different combinations.

Double-size algorithms

34 Djembe,

These algorithms are appropriate for percussion in which

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a single instrument produces two sounds, such as a cajon.

hd1: Switching [50]

This parameter specifies the mix between the two PCM instruments that are switched according to the tone or position of your strike. With a setting of 100, the two are completely separated.

hd2: PCM Balance [14]

This parameter specifies the volume balance between the two PCM instruments. With a setting of 0, they will have the same volume. Negative (-) settings make PCM1 louder, and positive (+) settings make PCM2 louder.

hd3: Alg-PCM Balance [-45]

Adjust the volume balance between the algorithm and the PCM instrument. With a setting of 0, they will have the same volume. Negative (-) settings make the algorithm louder, and positive (+) settings make the PCM louder.

hd4: Curve [033]

This parameter adjusts the response of the shell to your strike, and the resonance of the shell.

hd5: Brightness [95]

Increasing this value will increase the high-frequency components of the shell sound and the snare sound.

hd6: Snappy Decay [100]

This parameter adjusts the decay time of the sound of the snare.

hd7: Snappy Level [000]

This parameter adjusts the level of the sound of the snare.

hd8: Shell Type [002]

Choose one of five types of tonal character for the shell.

Save your creation

Once you've customized a program, you'll want to save it! Here's how:

• While in either EDIT 1 or EDIT 2 mode, press the WRITE button.

• Turn the VALUE knob to select a program number (you can't save the preset locations, P00-P99)

• Press the WRITE button again.

GOOD LUCK!

Karim EI-Far from KELFAR TECHNOLOGIES